

TOWN OF HARTLAND
PARKING ORDINANCE

1. Authority: This ordinance is enacted in accordance with the provisions of Title 30-A M.R.S. A. § 3009.
2. Purpose: The Selectmen find that unrestricted parking of motor vehicles on certain portions of public ways in Town creates a traffic hazard and is dangerous to motorist and pedestrians alike. Unrestricted parking causes traffic congestions, reduces sight distances for motorists, impedes winter maintenance, and causes motorists to drive outside the designated travel lane and into oncoming traffic. The purpose of this ordinance is to regulate parking as necessary to protect the public health, safety and welfare.
3. General Regulations:
 - a. No person shall park a vehicle in such a manner as to obstruct the entrance to any public or private property.
 - b. Within 10' of center of any publicly traveled way with in the Town of Hartland.
 - c. The following areas there will be **no overnight** parking allowed at all times:
 - i. Commercial Street; from the intersection of Academy and Main Street to the Town Line in St.Albans.
 - ii. Main Street; from the intersection of Commercial St to the corner of Pleasant St. (RTE 43) and corner of Canaan Rd. (RTE 23)
 - iii. Academy Street; from the intersection of Commercial to the Town line of St.Albans
4. Enforcement:
 - a. A motor vehicle parked in violation of this ordinance may be towed by a wrecker authorized by the municipality, at the request of and under the supervision of the town manager or other official duly authorized and appointed by the Selectmen. Any person seeking release of a motor vehicle towed pursuant to this ordinance must first pay all towing charges and storage charges and present satisfactory evidence of his or her right to possession and sign a receipt for the vehicle.
5. Effective Date:
 - a. The effective date of this ordinance shall be upon vote of the Board of Selectmen. This ordinance will replace all and any prior traffic or parking ordinances.
Approved by Board of Selectmen on October 3, 2011.